***Curriculum Vitae***

**SURAVI AKHTER**

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A dedicated and enthusiastic individual and would like to have the opportunity to work with your organization by applying interpersonal skills and academic knowledge of software engineering.

**Education**

**Objectives**

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| --- | --- | --- | --- | --- |
| **Degree** | **Concentrate**  **/Major** | **Grade** | **Year** | **University/Board** |
| Bachelor of Science in Software Engineering | Software Engineering | CGPA-3.63  (up to 5th Semester) | 2016 to present | University of Dhaka |
| HSC | Science | GPA - 5.00 | 2015 | Dhaka |
| SSC | Science | GPA - 5.00 | 2013 | Dhaka |

Programming language : C, C++, Java

**Technical Skills**

Web based skills : HTML, CSS, Bootstrap, JavaScript and

PHP

Database skills : MySQL

Concept : Object Oriented Concepts, Design Pattern and Refactoring, Software Requirement Specification

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| University Inventory Management System (UIMS)  **Academic Project** | **Description:** University Inventory Management System is a web application where department of any university can manage their inventory. The features include providing each department Chairman, Maintenance Officer, Faculties and staff personal account, storing product record, sending product requisition to chairman from faculties and staff, creating report of individual product requisition, searching product, approving requisition by Chairman.  **Platform:** Web Application  **Technology:** HTML, CSS, JavaScript, PHP, MySQL |
| Balloon Shooting Game | **Description:** A software for playing balloon shooting game. The features of this software are there are one player,unlimited arrow and balloons and playing time duration is one minute. This software also provides three levels of the game.  **Platform:** Windows application  **Technology:** Java |
| Four Connect Game | **Description:** Simple software for playing four connects game between computer and a player. Usingartificial intelligence minmax and alpha beta pruning algorithm it is developed.  **Platform:** Windows application  **Technology:** Java |

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**References**